



Key Stage One – Long Term Plan – Cycle A

Language Opportunities Values Excellence Diversity

	Autumn 1	Autumn 2	Spring		Summer 1	Summer 2
	Around the World!	Healthy Heroes!	Exciting Explorers		Ready Steady Grow!	Fire, Fire!
WOW!	Continent comparison day		Orienteering around the school grounds		Growing a cress head	Partake Theatre (Y2 residential trip)
Science	Animals including humans (basic needs)	Animals including humans (health and exercise)	Habitats		Plants	Materials
History		Remembrance – Stubby the dog Gunpowder plot – links to bonfire night	First landing on the moon. Amelia Earhart. Christopher Columbus			Great Fire of London
Geography	5 oceans and 7 continents. Compare and contrast uk/non uk country.		Maps and fieldwork.			
Computing		1.1 and 2.2 Exploring Purple Mash and Online safety	2.1 coding (Crash Course)		2.6 Creating pictures	
DT		Design and make a healthy pasta salad	Design and make a moving vehicle.			Exploring structures – building 'new' London.
RE		Leaders	Believing		Belonging	Jewish and Christian stories
PE	Attack, defend, shoot (Unit 1) Send and return (unit 1)	Gymnastics (unit 1) Dance (unit 1)	Gymnastics (Unit 2) Dance (unit 2)	Hit, catch, run (unit 1) Attack, defend, shoot (unit 2)	Run, jump, throw (unit 1) Send and return (Unit 2) Swimming (Y2)	Hit, catch, run (unit 2) Run, jump, throw (unit 2)
Music		Singing - pitch, dynamics and tempo	Pitch using instruments, pulse, crochet, quaver			Composing and playing instruments, dynamics, tempo, pulse, rhythm
Art	Spirals Drawing and sketching	Simple print making Print, colour and collage	Playful making - sculpture Working in 3 dimensions Exploring watercolour Painting		Making birds Sculpture, drawing, texture	Flora and Fauna Shape, line, colour collage
RHE	Relationships – what makes a good friend?	What is bullying?	What jobs do people do? What helps us to stay safe?		What helps us to grow and stay healthy?	How do we recognise our feelings?
Diversity	Say Something by Peggy Moss		Our Skin by Megan Madison			Amazing Grace by Mary Hoffman